

Better for power players
Better in the wind, harder to turn over

MID-RANGE DISCS

Good for all players

Better for players with less power
Easier to throw far, turn over or roll

SPEED 5

Gator
Quick and powerful, the Gator will wrestle the wind.
Star, DX
5/2/0/3

- Good for sidearms
- Windy conditions
- Developed for power players

Cro
Count on the Cro. It was made for power lines and power players.
Star, R-Pro, DX
5/3/0/2

- Windy conditions
- Good for sidearms
- Predictable finish

Spider
Weave your way to the target with this versatile Mid-Range.
Star, Champion, DX
5/3/0/1

- All skill levels
- Holds a line well
- Good for sidearms

Skeeter
Bitten by the disc golf bug? The Skeeter will repel bogeys.
Star, R-Pro, DX
5/5-1/1

- Beginner friendly
- One-disc rounds
- Long straight Mid-Range

Panther
A sleek hunter for wooded courses. For low, flat drives.
Champion
5/4-2/1

- Turnover shots
- Easy to throw straight
- Durable Champion plastic

Kite
Blurring the lines between Mid-Range and Driver. A smooth turnover disc.
Echo Star, Star, DX
5/6-3/1

- Great glide
- For rollers & turning shots
- Beginner friendly

SPEED 4

Roc
Like its namesake, this disc is larger than life. It's legendary.
Star, KC Pro, R-Pro, Glow, DX
4/4/0/3

- #1 Mid-Range disc
- All around performer
- Holds a line well

Shark
No target is safe from the Shark. Smooth flights with bite at the end.
Star, DX
4/4/0/2

- One-disc rounds
- Top seller!
- All skill levels

Coyote
On the hunt? Chase down birdies with this untamed Mid-Range.
Star, Champion
4/5/0/1

- Placement shots
- All around performer
- Predictable finish

Mako
Take a bite out of your score with the Mako. Bring your score down under.
Echo Star, Star, Glow, Champion
4/5/0/0

- Long straight Mid-Range
- Durable Star plastic
- Holds a line well

Cobra
Snake through the course. Smooth turn and fade for fabulous flights.
DX
4/5-2/2

- Great glide
- For rollers & turning shots
- Easy to throw straight

Stingray
For graceful gliding flights. Just add power for more turn.
Star, DX
4/5-3/1

- Beginner friendly
- For rollers & turning shots
- Easy to throw straight

Wolf
The Wolf can help you capture elusive birdies.
DX
4/3-4/1

- Unique Thumtrac® grip
- Beginner friendly
- For rollers & turning shots

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PUTT & APPROACH DISCS

Good for all players

Better for players with less power
Easier to throw far, turn over or roll

SPEED 3

Pig
When the wind kicks up, throw the Pig and bring home the bacon.
R-Pro
3/1/0/3

- Windy conditions
- Good for sidearm shots
- Unique Thumtrac® grip

Hydra
Three heads are better than one. It floats, it putts and it approaches.
R-Pro
3/3/0/2

- Floats in water
- Extra grip
- Windy conditions

Classic Roc
The first true approach disc. Outclass your opponents.
DX
3/3/0/2

- All skill levels
- Placement shots
- Predictable finish

Dart
Zero in on the target. A straight flyer that will hit the mark.
Echo Star, Star, R-Pro, DX
3/4/0/0

- Easy to putt & throw straight
- Beginner friendly
- All skill levels

Aero
First in flight. The original golf disc is still the straightest.
DX
3/6/0/0

- Beginner friendly
- Easy to putt & throw straight
- Great glide

XD
EXtra Distance for longer approaches. A great disc for starting out.
DX
3/4-1/1

- Placement shots
- Great for kids
- Beginner friendly

Wedge
Gain an edge with the Wedge. Open the door to lower scores.
DX
3/5/3-3/1

- For rollers & turning shots
- Beginner friendly
- Easy to putt & throw straight

SPEED 2

Rhyno
Charge ahead of the competition. Ready to take on any headwind.
Star, Champion, R-Pro, DX
2/1/0/3

- Developed for power players
- Windy conditions
- Unique Thumtrac® grip

Aviar Driver
The Aviar for power players. Solid performance in all conditions.
Star
2/3/0/2

- Windy conditions
- Durable Star plastic
- Developed for power players

KC Pro Aviar
Ken Climo's putter of choice. Stable and stiff. Good for windy approaches.
Pro
2/3/0/2

- Stiff durable plastic
- Developed for power players
- Windy conditions

JK Pro Aviar-X
Juliana Korver's favorite putter. Grippy and dependable.
R-Pro
2/3/0/2

- Soft and flexible
- Windy conditions
- Extra grip

Yeti Pro Aviar
No more missing links. Low profile firm Pro grip. Unique concave design.
Pro
2/3/0/1

- Firm, grippy plastic
- Easy to putt & throw straight
- Good for sidearms

Aviar Putt & Approach
Our most popular disc. The choice of champions for over 25 years.
Star, Champion, R-Pro, Glow, DX
2/3/0/1

- Top seller!
- All skill levels
- Easy to putt & throw straight

Classic Aviar
The straightest flying Aviar. Period. Stiffer feel and straighter flights.
DX
2/3/0/0

- All skill levels
- Stiff plastic
- Placement shots

SPEED 1

Birdie
When you drive close, you want a Birdie. Don't settle for par.
DX
1/2/0/0

- All skill levels
- Great for kids
- Unique Thumtrac® grip

Polecat
Feel the line. Let it go and it flies straight to the pole.
R-Pro, DX
1/3/0/0

- Beginner friendly
- Great for kids
- Straight flyer

Sonic
Hear the sweet sound of chains with this beginner friendly disc.
DX
1/2-4/0

- Beginner friendly
- Great for kids
- Approach shots

Grip / Durability / Performance

Choose the combination that best fits your needs.

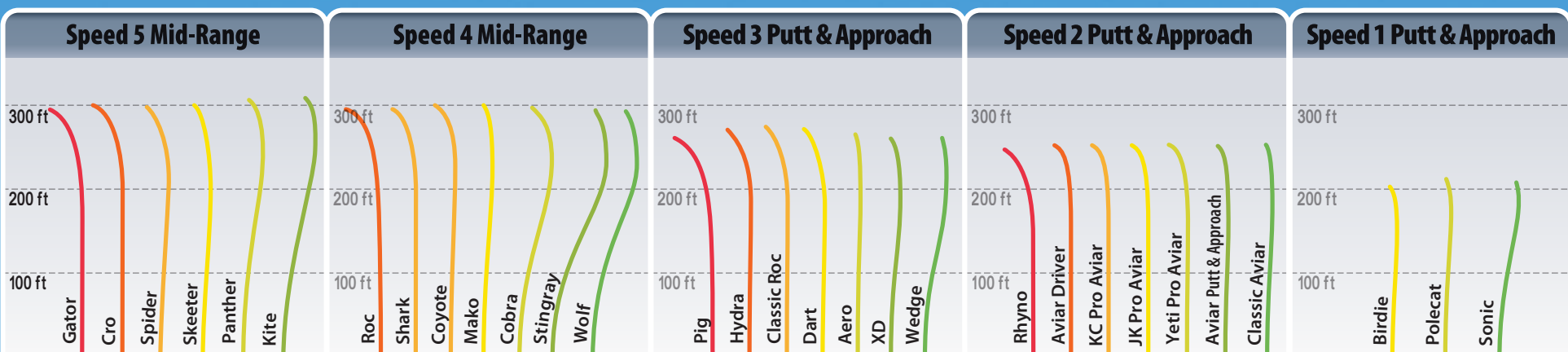
Disc	Grip	Durability	Benefits
DX	Good	Good	<ul style="list-style-type: none"> Good all-weather grip Widest range of weights offered Most affordable
R-PRO	Good	Good	<ul style="list-style-type: none"> Good all-weather grip (best in wet weather) Lighter weights allow less powerful throws to fly farther Best in cold weather
PRO	Good	Good	<ul style="list-style-type: none"> Driver models tend to glide more than other plastics Better grip than Champion and Star Best choice for raw distance
CHAMPION	Good	Good	<ul style="list-style-type: none"> Long lasting durability - made for years of use Recommended for use by power throwers Slowest to lose original flight characteristics
STAR	Good	Good	<ul style="list-style-type: none"> Best combination of grip and durability Pros prefer the long lasting performance Grip and performance get better with age
ECHOSTAR	Good	Good	<ul style="list-style-type: none"> Earth-friendly fusion of recycled and new plastics Improved glide over regular Star or Champion Better grip than regular Star

Recommended Uses

Disc	Beginner	Windy play	Sidearm	Straight	Grippy	Roller	150 Class
Aero	★			★			✓
Aviar Driver							✓
Aviar P & A	★						✓
Birdie	★						✓
Classic Aviar				★			✓
Classic Roc							✓
Cobra	★						✓
Coyote							✓
Cro							✓
Dart	★			★			✓
Gator		★	★				✓
Hydra						★	✓
JK Pro Aviar						★	✓
KC Pro Aviar		★					✓
Kite	★						✓
Mako				★			✓
Panther							✓
Pig		★	★		★		✓
Polecat	★						✓
Rhyno						★	✓
Roc		★	★				✓
Shark							✓
Skeeter							✓
Sonic	★						✓
Spider							✓
Stingray	★					★	✓
Wedge							✓
Wolf	★						✓
XD							✓
Yeti Pro Aviar			★				✓

★ Highly Recommended • Recommended 🌊 Floats

FLIGHT PATHS*



The right putter for you

HEAVY - 170+ grams Heavier putters are best for windy days and are easier to keep near the pin.	LIGHT - 150-169 grams Lighter putters are easier to throw and work well for longer putts.
SLOWER - Speed 1 or 2 Slower putters save strokes on the green. Missed putts stay close to the pin.	FASTER - Speed 3 Lower profile putters are easier to release and feel more comfortable in the hand.

* Flight paths will vary based on skill, power, and throwing style. Disc flights represent a flat straight right hand backhand throw in calm conditions at ideal throwing speed.

IT'S ALL IN THE NUMBERS

9 4 -2 2

SPEED GLIDE TURN FADE

SPEED (first number) from 1 to 13
SPEED is the ability of a disc to cut through the air. Discs with higher numbers are faster, but require more power to achieve their true potential. Typically, a higher speed number means more upwind distance.

GLIDE (second number) from 1 to 6
GLIDE measures the disc's ability to stay aloft at different speeds. Typically, more glide means more downwind distance. Newer players should look for discs with more glide. A disc rated 6 has the most glide.

TURN (third number) High Speed Turn | from -4 to +1
TURN is the tendency of a disc to turn right (for RHBH* throwers) early in the flight. A disc rated +1 is most resistant to turn. A disc rated -4 will turn the easiest and is more suitable for newer players.

FADE (last number) Low Speed Fade | from 0 to 5
All discs tail off in the same direction (left for RHBH* shots), but some will "hook" harder than others. A disc rated 0 is the straightest finishing while a disc rated 5 will hook the most.
* Right Hand Back Hand throws

Choose a disc suited to you

CRUSHER	THROWER	FLINGER
Power players	Skilled players	Beginners
We recommend heavier discs: 170-175 grams	We recommend mid-weight discs: 165-172 grams	We recommend lighter discs: 150-167 grams
To counteract high torque throws, choose heavy discs or discs on the left side of the chart.	Discs in the center of the chart are ideal for players who can get discs to mimic their flight lines.	Choose discs on the right of the chart and look for lighter weights. They'll make playing and improving fun!